

LEAD MOBILE DEVELOPER

Details

Turkey var.onur@hotmail.com

Links

Portfolio

Linkedin

GitHub

Stack Overflow

Skills	
React Native	
Swift	
SwiftUI	
Objective-C	
Kotlin	
Java	
Architecture and Design	
Leadership	

Languages

Turkish

English

German

Profile

A results-driven software engineer with 12 years of expertise, specializing in native app development with Swift, SwiftUI, Objective-C, Java, and Kotlin, and cross-platform development using React Native. Successfully delivered 25 projects. Skilled in backend development with Node.js and adept at improving processes through agile methodologies. Strong communicator and team player.

Employment History

Lead Mobile Developer & Co-Founder, Reeplayer, Inc, Remote

JUL 2021 - PRESENT

- Successfully launched the both iOS and Android app using React Native, implementing a complex and multi-layer project structure to enhance scalability and maintainability.
- Implemented comprehensive **test cases** and leveraged **Fastlane**, **Jenkins**, and **CI/CD** pipelines to automate deployment processes, resulting in a 40% reduction in deployment time and a 25% increase in productivity.
- Worked closely with the product team, including managers and designers, in decision-making processes to transform concepts into live products, ensuring alignment with project goals and user needs.

Senior Mobile Developer, Freelance, Remote

PRESENT

- Developed Wiser, a book reading app's success with 1M downloads and 200K
 active users in the first year, achieving a 65% retention rate, demonstrating the
 ability to drive user engagement and app success.
- Played a key role in the development of mobile apps for four startups from inception to launch, contributing to their growth from ideation to implementation.

Lead Mobile Developer, Massive Rocket, Remote

JAN 2023 - SEP 2025

- Maintained, deployed, and managed the **FlightView** (a leading flight tracking app providing real-time flight updates and notifications) iOS and Android applications, ensuring optimal performance.
- Achieved a 99% crash-free rate during the high-traffic holiday season by optimizing the FlightView app, proactively resolving technical issues, and enhancing performance.
- Worked on Massive Rocket's internal mobile app projects, implementing new features and improvements while collaborating with cross-functional teams to ensure stability and align updates with business goals.

Lead Mobile Developer, Invemo, LLC, Remote

SEP 2020 - JAN 2023

- Successfully launched the **React-Native** mobile app **AstrologyZone by Susan Miller**, achieving a milestone of 100K daily active users. Additionally, contributed to the development of four other mobile apps for startup clients.
- Teamed up with product managers and stakeholders to analyze startup project specifications and translate them into technical requirements.
- Applied Agile methodologies, including Scrum, to ensure efficient project delivery, consistently meeting deadlines, and maintaining high levels of customer satisfaction.

Senior Mobile Developer, OSF Digital, Izmir, Turkey

FEB 2018 - SEP 2020

Launched Superior Propane and mySuperior mobile apps for Superior Plus
 Corp. in Canada and the USA, respectively, boosting user satisfaction by 30% with

- delivery updates, billing history, and multi-user management. Real-time tracking cut inquiries by 20%, enhancing service and efficiency.
- Updated and optimized existing client applications to the latest SDK versions, resulting in a remarkable 20% improvement in performance, a 30% reduction in reported bugs, and an overall 25% increase in user satisfaction.

iOS Developer, Comstice Inc. [Part-Time], Remote, Freelance

AUG 2015 - DEC 2019

- Partnered with the Cisco team to develop and integrate two enterprise
 applications with Cisco UCCE (Unified Contact Center Enterprise) and CISCO
 UCCX (Unified Contact Center Express) systems, resulting in streamlined
 customer interactions and heightened operational efficiency.
- Effectively managed and tailored existing applications to meet the evolving needs of enterprise users, ensuring seamless functionality, reliability, and satisfaction within corporate environments.

iOS Developer, Emakina (an EPAM company), Izmir, Turkey

AUG 2015 - FEB 2018

- Collaborated with De Bijenkorf to design and develop iOS and watchOS
 applications, resulting in the receipt of the prestigious awards for Best Loyalty
 Industry Innovation and Best Use of Technology by Loyalty Magazine in 2016.
- Contributed to the development of iOS and Android applications for esteemed European companies including **Unilever Food Solutions**, **Rituals**, and **We Fashion**.
- Worked collaboratively within a team setting, engaging in **agile methodologies** like **Scrum** to efficiently coordinate project tasks and outcomes.

Junior iOS Developer, Avandel, Inc., Izmir, Turkey

AUG 2013 - AUG 2015

- Provided valuable input to the successful launch of two new iOS apps by actively
 participating in the development process, including coding, testing, and debugging,
 resulting in positive user feedback and app store ratings.
- Engaged in teamwork with senior developers, learning and applying iOS development best practices such as code optimization and performance tuning, enhancing team productivity and code quality.

Awards

Best Loyalty Industry Innovation, Amsterdam, Netherlands

2016

For De Bijenkorf iOS App, issued by The Loyalty Magazine Awards 2016

Link

Best Use of Technology, Amsterdam, Netherlands

2016

For De Bijenkorf iOS App, issued by The Loyalty Magazine Awards 2016

Link

Education

Bachelor of Science (BS), Izmir University, Izmir, Turkey

2008 - 2013

Major Education - %100 Scholarship

Minor Degree, Izmir University, Izmir, Turkey

2011 - 2014

Minor Education - Software Engineering

Total Experience

- iOS Development (Swift / SwiftUI / Objective-C) (12 years)
- React Native Development (Typescript / Javascript) (6 years)
- Android Development (Java / Kotlin) (5 years)
- Backend Development (.Net, Java, Node.js) (4 years)

Hard Skills

Architecture and Design:

- VIPER, MVVM, MVP, MVC, Clean Architecture
- Design Patterns: Creational, Structural, Behavioral
- SOLID Principles
- Protocol-Oriented Programming (POP), Object-Oriented Programming (OOP)

Integration and Testing:

- CI: Jenkins, Github Actions, TeamCity, TravisCI, Fastlane, Bitrise, CircleCI
- Testing: XCTest, XCUITest, Jest, Enzyme, JUnit, Espress

Mobile Development:

- Payments: In-App, Subscriptions (RevenueCat, Adyen, Apple Pay, Stripe)
- Real-Time: Chat (Socket.io, Firebase Messaging), Communication (XMPP)
- Voice Recognition: Speech Framework
- Apple Watch: WatchOS
- UI/UX: UIKit, SwiftUI, AutoLayout, ButterKnife
- Beta Distributions: Fabric, TestFlight, HockeyApp
- Network Communications: BLE. iBeacon, Wi-Fi
- Local Storage: CoreData, Realm, Room

Other:

- Microservices Architecture: Express.js or NestJS
- Cisco Finesse: UCCE/UCCX
- Data Access: LLBLGen Pro, LinQ
- Spring Framework: Boot, MVC, Data (AEM)

Soft Skills

Utilizing Agile methodologies including Scrum, demonstrating strong teamwork, leadership, problem-solving, communication, time management, adaptability, emotional intelligence, creativity, decision-making, conflict resolution, empathy, attention to detail, while providing valuable feedback and coaching, and effectively managing stress and time.